Entities:

1.**emergencyReport**: Represents the core emergency report data submitted by the client.Stores details like request type, description, timestamps, and client info.

2.**feedback**: Hold feedback or comments from the Finance Manager after budget review.Can include approval status, notes, or recommendations.

3.**scheduled**: Represents the scheduled meeting data after the request is fully approved.Contains date, time, participants, and location for the meeting.

Boundary Objects:

1.**start**: Interface through which the CSO actor initiates interaction with the system.

A 'request entry' UI screen.

2.**reportEmergencyForm**: Form/UI where the CSO enters the details of the emergency request.Captures input before creating the emergencyReport entity.

3.**feedbackField**:Interface for the Finance Manager to provide feedback on the budget review.

4.**scheduleform**: UI for scheduling meetings after the request is approved.

Control Objects:

1.**createRequestController**: Handles the process of creating a new emergency request.Validates input from ReportEmergencyForm and triggers the creation of emergencyReport entity.

2.**reviewController**: Manages the review workflow after a request is submitted.Decides, based on conditions, whether the request goes to budget review or requires further action.

3.**budgetReviewController**: Handles the budget review process performed by the Finance Manager.Stores feedback in the feedback entity via feedbackField.

4.**EvaluateRequestController**: Responsible for evaluating the request and feedback, usually by the Administrator Manager.Determines whether the request is OK or not possible to do.

5.**setMeetingController**:Manages scheduling meetings for approved requests.Creates the scheduled entity and triggers notifications to managers and clients.